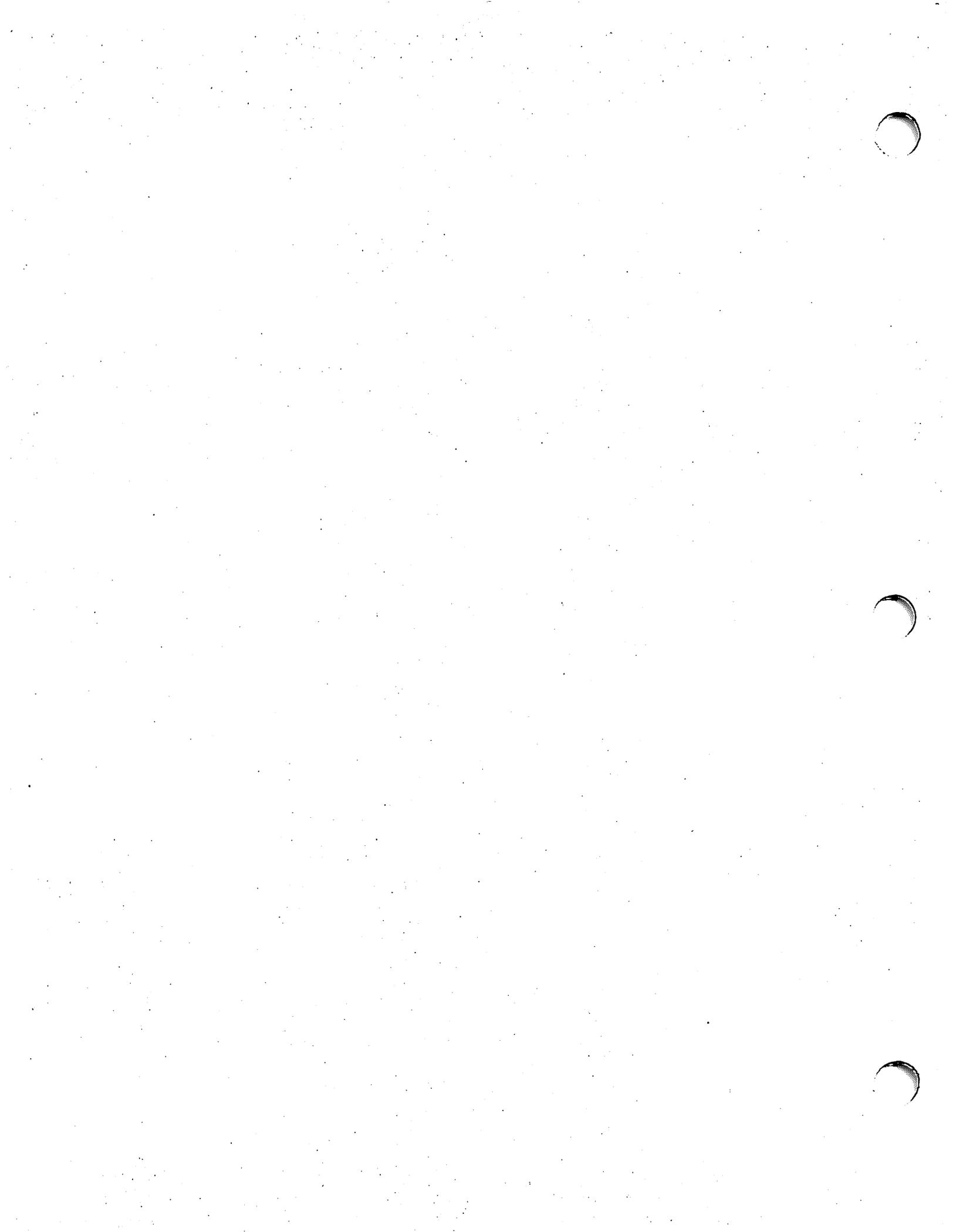


ITEL LEASING CORPORATION



## USER PROCEDURES

- ANSWER (\*,\*) FORTRAN SUBROUTINE  
Inputs a "YES" or "NO" answer from standard input device. Returns to first label specified if answer is YES; returns to second label if answer is NO. Requests YES or NO answer if answer isn't one of the two.  
Useful in programs which require a conversational structure.
- ANSWER' (YESLABEL, NOLABEL) SPL PROCEDURE  
LABEL YESLABEL, NOLABEL  
Same as ANSWER, but for use with SPL procedures.
- ASCIITOREAL (CHAR, LENGTH) FORTRAN FUNCTION (REAL)  
CHAR: character string to be converted  
LENGTH: number of characters in CHAR  
Converts ASCII character string to equivalent decimal floating point number.  
Used by SPL procedures to convert ASCII input of a real number to its decimal equivalent.

Procedure head for SPL program:

```
Real Procedure ASCIITOREAL (CHAR,LENGTH);  
BYTE ARRAY CHAR;  
INTEGER LENGTH;  
OPTION EXTERNAL;
```

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```
1 SUBROUTINE ANSWER(*,*)  
2 CHARACTER*3 ANS,YES,NO,BLANK  
3 YES="YES"  
4 NO="NO "  
5 1 ACCEPT ANS  
6 IF(ANS.EQ.YES) RETURN 1  
7 IF(ANS.EQ.NO) RETURN 2  
8 DISPLAY "TYPE YES OR NO"  
9 GO TO 1  
10 END
```

TEXT FILE : ANSWER1

```
1 BEGIN
2 PROCEDURE ANSWER*(YESLABEL,NOLABEL);
3 LABEL YESLABEL,NOLABEL;
4 BEGIN
5     BYTE ARRAY ANSWER(0:3);
6     ARRAY ANS(*)=ANSWER,YES(0:0),NO(0:0),MESG(0:6);
7     INTEGER LEN;
8     INTRINSIC READ,PRINT;
9     <<                                     >>
10    <<                                     >>
11    <<                                     >>
12    ANS:=" ";
13    YES:="YE";
14    NO:="NO";
15    MOVE MESG:="TYPE YES OR NO";
16    READ*ANS: LEN:=READ(ANSWER,-4);
17    IF ANS=YES THEN GO TO YESLABEL
18    ELSE IF ANS=NO OR LEN=0 THEN GO TO NOLABEL;
19    PRINT(MESG,7,0);
20    GO READ*ANS;
21 END;
22 END.
```

TEXT FILE : ANSWER2

```
1 FUNCTION ASCIITOREAL (CHAR,LENGTH)
2 CHARACTER*(LENGTH) CHAR
3 ASCIITOREAL=RNUM (CHAR)
4 RETURN
5 END
```

TEXT FILE : ASCREAL