

The SAN's Revolution Evolution

Winston Hait
Senior Product Manager
Syncsort, Inc.
50 Tice Boulevard
Woodcliff Lake, NJ 07675
Phone: (201) 573-5179, Fax: (201) 930-8290
E-Mail: whait@syncsort.com

What is a SAN?

Storage Area Network

- ◆ A SAN is a secondary network whose primary focus is off loading the traffic associated with data storage and movement from a primary network

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The Movement Behind SAN's: Explosion of Data and Technology

- ◆ Data Growing 50-400% per year
- ◆ "Internet storage estimates say that capacity needs will double every three months"
 - ◆ Network World Fusion, March 15, 2000
- ◆ Overall forecasted installed storage capacity worldwide for 2003 is 300 times the capacity installed in 1993
 - ◆ IDC, Mass Storage News, March 2, 2000

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The Movement Behind SAN's: Explosion of Data and Technology

- ◆ How handle the explosive growth in an easily managed, highly dynamic environment?

SAN's - Storage Area Networks

The Movement Behind SAN's: Explosion of Data and Tape Tech

- ◆ Move from Centralized to Distributed...and back
- ◆ Data storage and backup - backing up to tape has been done for years starting with reel to reel
 - ◆ DLT came along and helped revolutionize tape because of its speed, capacity and reliability
 - ◆ 4mm and 8mm were good, and now are overcoming quality and ruggedness issues

From Centralized to Distributed The Evolution Begins

- ◆ Large data centers centralized administrative tasks including data storage and backups
 - ◆ Not much data moving at first over network
 - ◆ Backups not a big impact to the corporate enterprise since they are done locally
- ◆ Distributed computing becomes the rage
 - ◆ Reduced TCO (total cost of ownership)
 - ◆ Simpler (supposedly)
 - ◆ Lower loads on the over all network(s)
 - ◆ Administrative nightmare

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From Centralized to Distributed The Evolution Begins

- ◆ Data growth begins, the network impact grows
 - ◆ More data traversing the network
 - ◆ Link and node utilization's rise
 - ◆ Off-hours backups necessary
 - ◆ Must add additional storage, but how manage?
 - ◆ Distributed backups to isolated tape & libraries
 - ◆ Which systems should get backed up vs. do
- ◆ Data continues to grow, on a geometrical basis
 - ◆ Networks have a hard time keeping up

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SAN's Emerge

Goal: Off-load increasing traffic

- ◆ Goal/purpose: a Storage Area Network (SAN) is a dedicated, storage-only secondary network that off-loads storage traffic from the primary or enterprise network
- ◆ Helps reduce the impact of data movement
- ◆ Remember, server backups are only 20% of the equation, the other 80% is the restore and how quickly you can do it
 - ◆ 10% and 90% ???

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Review:

Let's review
networking capacities
and
backup media/hardware
or....

Where is the bottleneck?

Review: Examine network speeds

In a perfect world...

- ◆ 10Base-T: 3.6GB/hr
(=60MB/min=1MB/sec)
- ◆ 100Base-T: 36 GB/hour
- ◆ 1000Base-T: 360 GB/hour (Copper)
- ◆ FDDI: 36 GB/hour
- ◆ ATM: 280 GB/hour
- ◆ Fibre Channel: 360 GB/hour

Review:
Examine network speeds

Let's be practical...

Ethernet - Divide by 2

Fibre - Think 90%

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Review: Hardware Specifications: 1/2"

3480 comp*	1.5 MB/sec 3 MB/sec	.2GB cap .4GB	5.4 GB/hour 10.8 GB/hour
3490 comp*	3 MB/sec 6 MB/sec	.4GB cap .8GB	10.8 GB/hour 21.6 GB/hour
3490E comp*	3 MB/sec 6 MB/sec	.8GB cap 1.6GB	10.8 GB/hour 21.6 GB/hour
3590 Magstar comp*	9 MB/sec 18 MB/sec	10GB cap 20GB	32.4 GB/hour 64.8 GB/hour

* based upon 2:1 compression

Review: Hardware Specifications: 4mm

DDS2 comp*	336KB/sec 772KB/sec	4GB cap 8GB	1.2 GB/hour 2.4 GB/hour
DDS3 comp*	1.2MB/sec 2.4MB/sec	12GB cap 24GB	4.32 GB/hour 8.64 GB/hour
DDS4 comp*	3MB/sec 6MB/sec	20GB cap 40GB cap	10.8 GB/hour 21.6 GB/hour

* based upon 2:1 compression

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Review: Hardware Specifications: 8mm

8mm Mammoth comp*	3MB/sec 6MB/sec	20 GB 40 GB	10.8 GB/hour 21.6 GB/hour
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8mm Mammoth-2 comp**	12MB/sec 30MB/sec	60 GB 150 GB	43.2 GB/hour 108 GB/hour
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8mm Mammoth-3 comp**	20MB/sec 50MB/sec	120 GB 300 GB	72 GB/hour 180 GB/hour
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- due Q2 or Q3/2001

* based upon 2:1 compression

** based upon 2.5:1 compression

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Review: Hardware Specifications: 8mm

8mm AIT comp*	3MB/sec 6MB/sec	25 GB cap 50 GB	10.8 GB/hour 21.6 GB/hour
8mm AIT-2 comp*	6MB/sec 12MB/sec	50 GB cap 100GB	21.6 GB/hour 43.2 GB/hour

* based upon 2:1 compression

Review: Hardware Specifications: DLT

DLT 4000 comp*	1.5 MB/sec 3.0 MB/sec	20 GB cap 40 GB	5.4 GB/hour 10.8 GB/hour
DLT 7000 comp*	5 MB/sec 10 MB/sec	35 GB cap 70 GB	18 GB/hour 36 GB/hour
DLT 8000 comp*	6 MB/sec 12 MB/sec	40 GB cap 80 GB	21.6 GB/hour 43.2 GB/hour

* based upon 2:1 compression

Review: Hardware Specifications: Latest

Ecrix (8mm) comp*	3 MB/sec 6 MB/sec	33GB 66GB	10.8 GB/hour 21.6 GB/hour	
9840 (STK) comp***	20 MB/sec 80 MB/sec	20GB 80GB	72 GB/hour 288 GB/hour (7-to-1?)	
SuperDLT comp*	15 MB/sec 30 MB/sec	100-500GB 200GB-1TB	54 GB/hour 108 GB/hour	
LTO (Ultrium) comp*	15 MB/sec 30 MB/sec	100-500GB 200GB-1TB	54 GB/hour 108 GB/hour	16

* based upon 2:1 compression

*** based upon 4:1 compression

First Stage in Evolution: Multi-Hosting

- ◆ Multi-hosting – direct SCSI connect server to tape library
 - ◆ Cheap – cost of SCSI cables
 - ◆ Fast – 40MB/sec – most tape drives can only write at 5MB/sec
 - ◆ Off-loads traffic and maximizes tape investment – speeds are fast enough to keep tape spinning all the time
 - ◆ Only downside – distance - 25 meter limit of SCSI

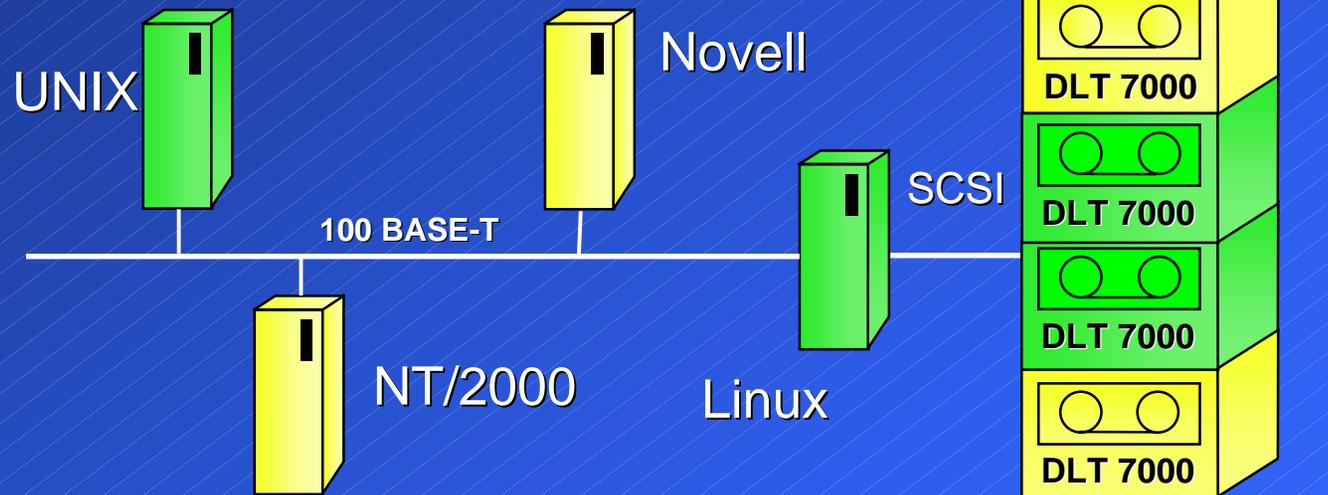
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First Stage in Evolution: Multi-Hosting

Network Speed = 10 MB/sec

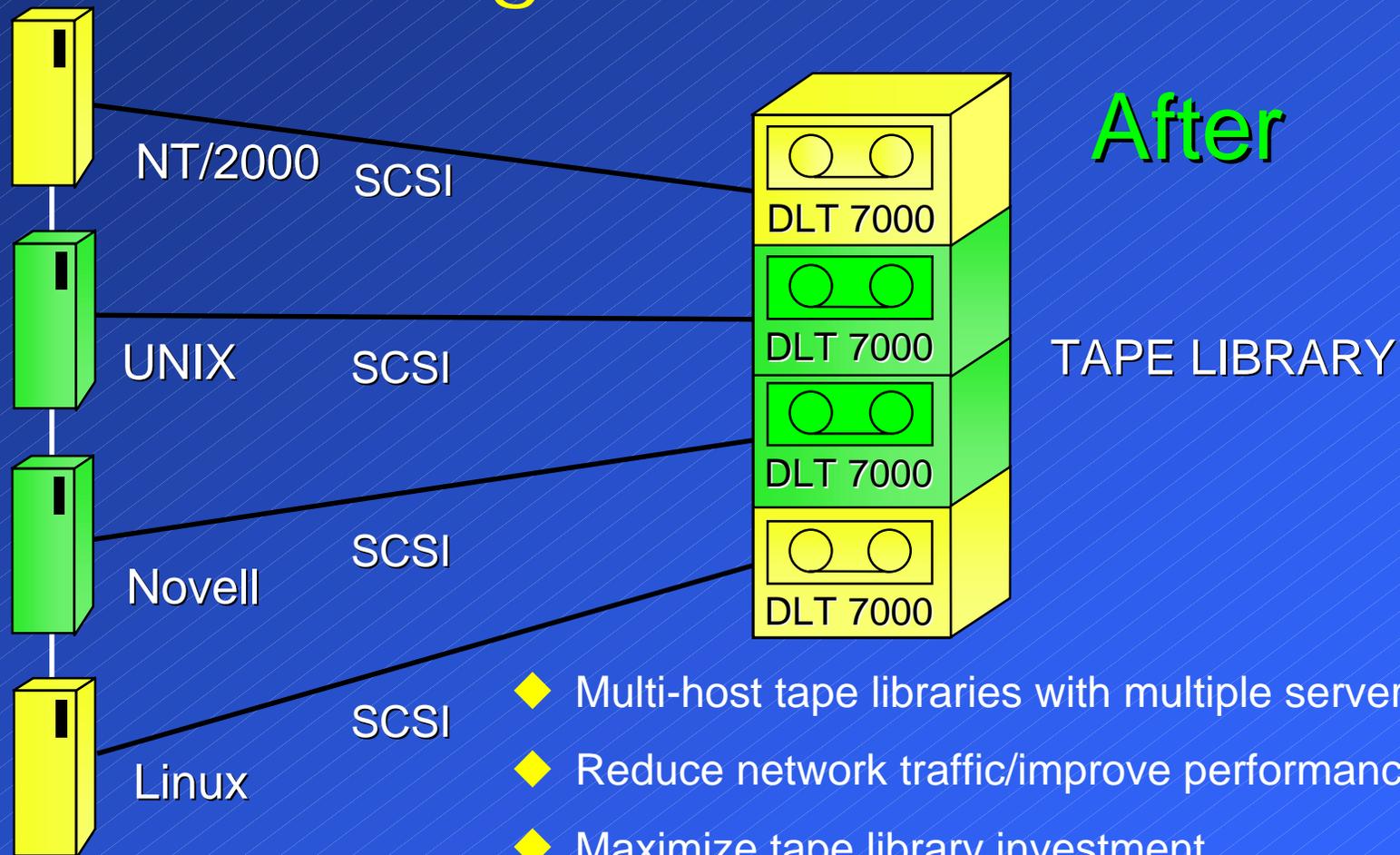
Library Speed = 20 MB/sec

-10 MB/sec
Lost Throughput



TAPE LIBRARY

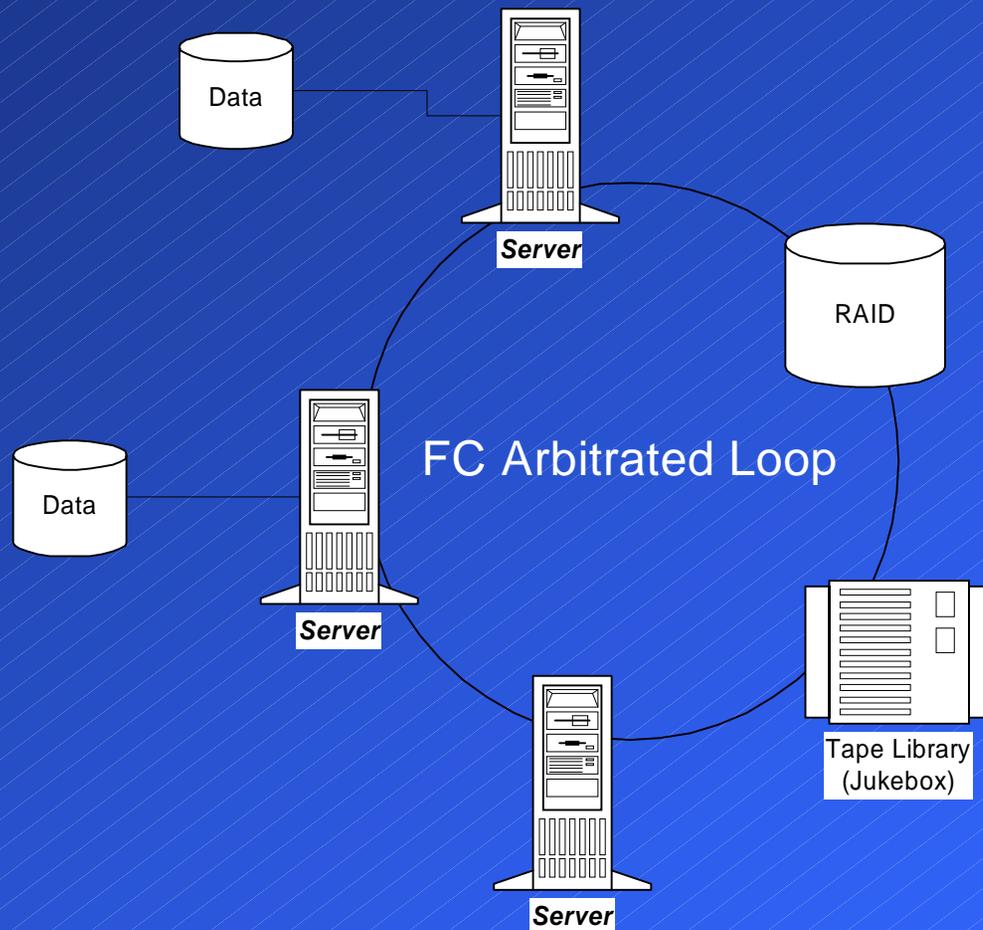
First Stage in Evolution: Multi-Hosting



Second Stage in Evolution: Fibre Channel - Arbitrated Loop

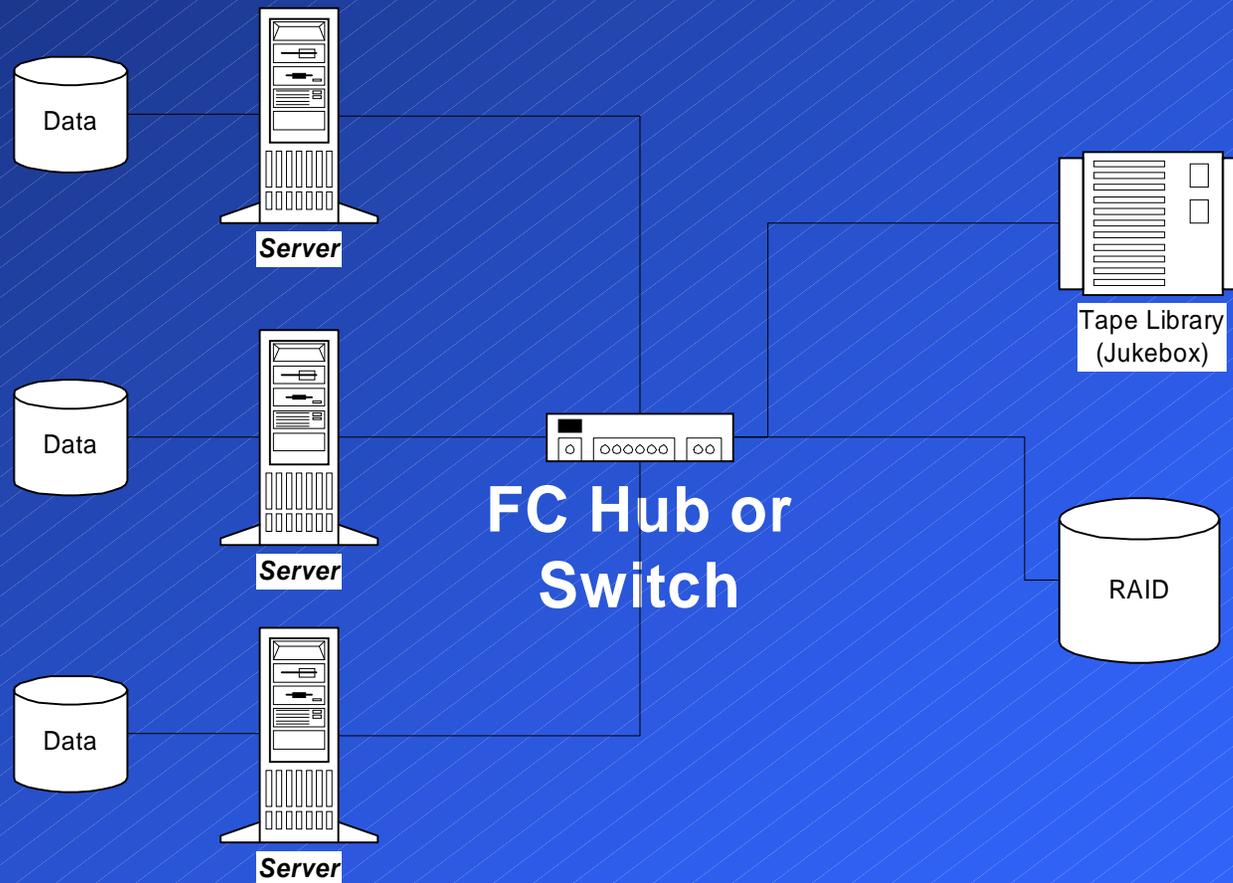
- ◆ 100 MB/sec speed
- ◆ Arbitrated - circuit based - only one conversation at a time without redundant loops, hubs or using a switch
- ◆ Not a bandwidth consideration, but latency of arbitrating connections
- ◆ 126 devices on one loop vs. 16 for SCSI
 - ◆ Current suggested/recommended is 3-6 servers
 - ◆ Must bring down entire loop to add or remove a device without node-bypass circuitry or switch

Second Stage in Evolution: Fibre Channel - Arbitrated Loop



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Second Stage in Evolution: Fibre Channel - Arbitrated Loop

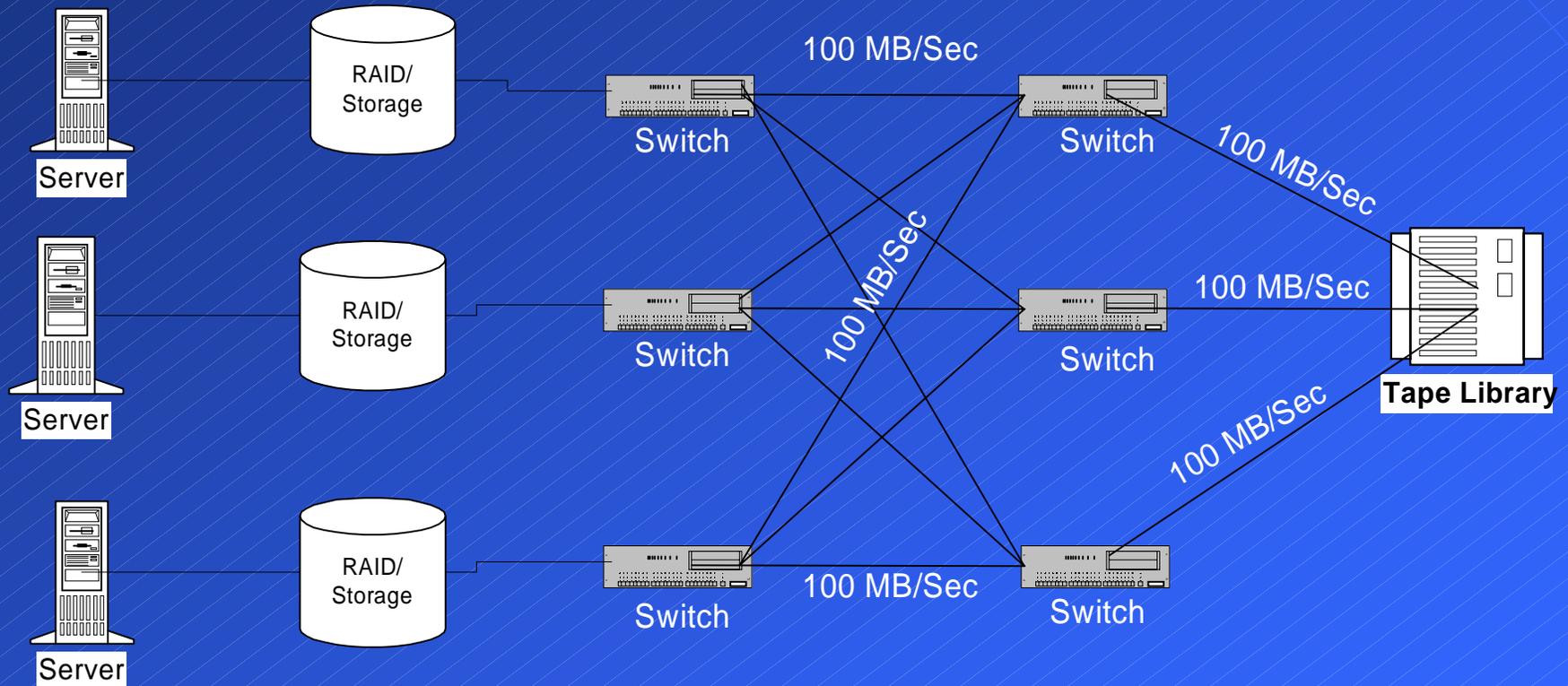


Third Stage in Evolution: Fibre Channel - Switched Fabric

- ◆ More expensive
 - ◆ Multiple switches, hubs and routers
 - ◆ Can help some with SCSI to FC converters at the end points, but the fabric in the middle is where the costs climb quickly
- ◆ Fast speeds
 - ◆ Multiple paths allow multiple channels of gigabit speed in system
 - ◆ 8 simultaneous 100MB/sec pipes through a 16 port switch
- ◆ Redundancy/failover
- ◆ Zoning

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Third Stage in Evolution: Fibre Channel - Switched Fabric



Comparison: SCSI vs. Fibre Channel

- ◆ SCSI
 - ◆ Risk is low
 - ◆ Time tested
 - ◆ Widely installed
 - ◆ Simple to use
 - ◆ Inexpensive - mostly just cost of cables
 - ◆ Limited to maximum distance of 25 meters from server
 - ◆ Most versions of SCSI slower than FC
 - ◆ UltraSCSI III - 160 MB/sec vs. FC - 100MB/sec
 - ◆ FC - 200MB/sec, non-aggregated standard

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Comparison: SCSI vs. Fibre Channel

- ◆ Fibre Channel - Risk is higher, but is dropping
 - ◆ No standard...yet: FibreAlliance & SNIA
- ◆ Greater distance – up to 10km on a single run
- ◆ Heterogeneous systems are still 1-2 years away
- ◆ Cost is higher, but dropping
 - ◆ Managed hub - \$500-700/port, Switches - \$625/port
 - ◆ Fully redundant switches (failover) - \$4,000/port
- ◆ Zoning -
 - ◆ Security
 - ◆ Fail-over capabilities
 - ◆ Management / Load balancing

What is the best for you?

Determine your need

- ◆ First question - how important is availability
 - ◆ - i.e. how much is it worth?
- ◆ ERP systems with verbose, highly redundant subsystems
 - ◆ worth it
 - ◆ Easy to justify
 - ◆ Link aggregation can help scale up as needs grows
 - ◆ Helps handle data transfer bursts (i.e. mirroring/backups)
- ◆ Sales Force Data - lead tracking, etc.
 - ◆ May only need simple backup depending on data
 - ◆ High volume, try multi-hosting
 - ◆ Has the largest backup window

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What is the best for you?

Server Farms

- ◆ Greatest advantage is distance, or lack there of
 - ◆ SCSI
 - ◆ Distance isn't a problem
 - ◆ Simple – SCSI is an accepted standard
 - ◆ Inexpensive – just the cost of cables
 - ◆ Multiple servers can be connected to one tape library
 - ◆ Configure a server with more than one SCSI adapter
 - ◆ Multi-hosting - Multiple channels from one source
 - ◆ Fibre Channel
 - ◆ More expensive, but could be first step to implementing a SAN
 - ◆ Faster speeds - not that important if use multiple SCSI connects

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What is the best for you? Campus or MAN

- ◆ FC or SCSI
 - ◆ Distance is solved with FC connects or SCSI routers
 - ◆ Simplifies management
- ◆ Arbitrated Loop (AL)
 - ◆ May work if only have a few servers - dedicated loops
- ◆ Switched Fabric (SF)
 - ◆ If you have great value to the data on a 24/7 basis
 - ◆ Expensive, but reliable, flexible and dependable

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What is the best for you?

Enterprise

- ◆ Combination based on distance and needed availability
- ◆ Can look to multiple “sites” within the organization
 - ◆ One main location, but each building it’s own SAN with aggregated links to main data center
 - ◆ Will have to use the same vendor for everything to ensure interoperability ... for now
- ◆ Depending on amount of data to move, a combination of SCSI, FC-AL and FC-Switched may be the best
 - ◆ Beware the upgrade path

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What is the best for you?

3rd Party Copy

- ◆ Designed to provide low server utilization for backups
- ◆ How does it work?
 - ◆ Need equipment that supports 3rd Party Copy
 - ◆ Build block list
 - ◆ Transfer info
 - ◆ Who controls?
 - ◆ Problem with Database backups

What is the best for you? Network Attached Storage

- ◆ NAS devices - how do they work
- ◆ What is NDMP
 - ◆ Network Data Management Protocol
- ◆ Can they work in a SAN?
 - ◆ How?

What to do?

How Do I Start?

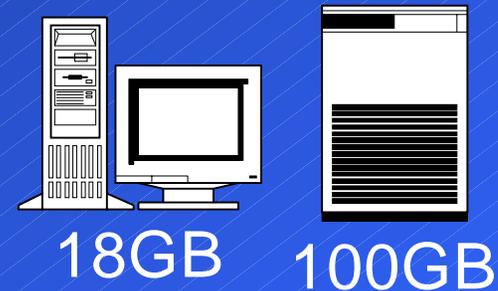
- ◆ Check with vendors and who they have certified with
- ◆ If need be, visit their lab and see a demonstration of their system
- ◆ References – who's using what, where and how
- ◆ Know what your requirements are now AND in the future
 - ◆ Evolve your SAN as your enterprise does
- ◆ Test in your environment - one piece/segment at a time
- ◆ Feedback is the key
 - ◆ What do you learn, what's working or not
 - ◆ Roll back into the system and continue to fine tune

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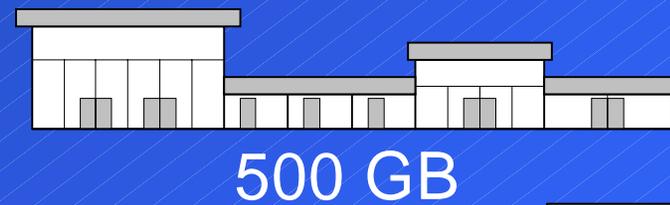
Step 1a: Document Backup Requirements

Think Enterprise-wide

- ◆ Total data by machine



- ◆ Total data by location



Create a spreadsheet!

Node	Partition	Tape #	base on	When	total data	Best case time	day of week	time	how long?
A	C,D,E	1	Saturday	3AM	Base 75Gig	13 hours	<i>Difference</i>	8PM	1 hour
A	G,H,I	2	Saturday	3:15AM	Base 75Gig	13 hours	<i>M-TH</i>	8:15	
A	J	1	Friday	7PM	Base 50 Gig	10 hours		8PM	
A	K	2	Friday	7:15PM	Base 50 Gig	10 hours		8:15	
B	D,E,F	3	Saturday	4AM	Base 75Gig	13 hours	<i>Difference</i>	8PM	1 hour
B	G,H,I	4	Saturday	4:15AM	Base 75Gig	13 hours	<i>M-TH</i>	8:15	
B	J	3	Friday	8PM	Base 50 Gig	10 hours		8PM	
B	K	4	Friday	8:15PM	Base 50 Gig	10 hours		8:15	
C		1,2,3,4	Base on	7PM	BASE 200Gig	14 hours	<i>Difference</i>	8PM	1 hour
ATL 4/52			Friday				<i>M-TH</i>		
D			Base on	7PM	BASE 100 Gig	4 hours	<i>Difference</i>	8PM	1 hour
ATL 4/52			Saturday				M-F		
E			Base on	2AM	BASE 100 Gig	4 hours	<i>Difference</i>	8PM	1 hour
ATL 4/52			Sunday				M-F		
F			Base on	8AM	BASE 25 Gig	4 hours	<i>Difference</i>	8PM	1 hour
G			Sunday		BASE 75 Gig		M-F		
ATL 4/52									
H			Base on	2PM	BASE 85Gig	5 hours	<i>Difference</i>	8PM	1 hour
I			Sunday		BASE 25 Gig		M-F		
J					BASE 10 Gig				
ATL 4/52									
K			Base on	8PM	BASE 25 Gig	1 Hour	Ca ta log Backup		
			Sunday				Every Day		

Sample spreadsheet

Step 1b: Document Backup Requirements

- ◆ What are your database requirements?
 - ◆ Backup window (if any)?
 - ◆ If you are 24/7
 - ◆ API's - Hot Backups
 - ◆ Mirroring
- ◆ How much data changes daily? By percentage of the machine?
- ◆ Data retention requirements? Any legal issues?



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Step 2: Identify Priorities

- ◆ Use all the information you have gathered
- ◆ Specify minimum requirements/features - (a la zero base budgeting)
- ◆ Do you need a SAN? What type?
 - ◆ Multi-hosting
 - ◆ Arbitrated Loop
 - ◆ Switched Fabric

Step 3: Choose Backup Software

- ◆ Evaluate (features)
 - ◆ Test
 - ◆ Implement

Step 4a: Implement hardware/software

- ◆ Identify Equipment/Needs
 - ◆ Main server (catalog)
 - ◆ Location
 - ◆ CPU, Memory, hard disk
 - ◆ Other applications to run on server?
 - ◆ Device servers
 - ◆ Client nodes

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Step 4b: Implement software/hardware

- ◆ Implement strategy within backup window
- ◆ Local Backups are fastest
- ◆ Determine and test schedules
- ◆ Minimize network traffic

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Step 5: Implement Backup strategy

- ◆ Work with System Administrator to determine authorizations
- ◆ Define appropriate retention schemes. Double check.
- ◆ Refine backup schedules.

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Step 6: Put it into Production

- ◆ Monitor effectiveness of the Backups
- ◆ Survey users regarding restores
- ◆ Monitor growth - compare with predictions

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Summary:

- ◆ Evaluate your environment
 - ◆ Use a spreadsheet
- ◆ Determine needs
 - ◆ Will a SAN help? Which type(s)?
 - ◆ Now AND/OR in future?
- ◆ Implement/Evaluate in your enterprise
- ◆ Review and Refine

Questions?

